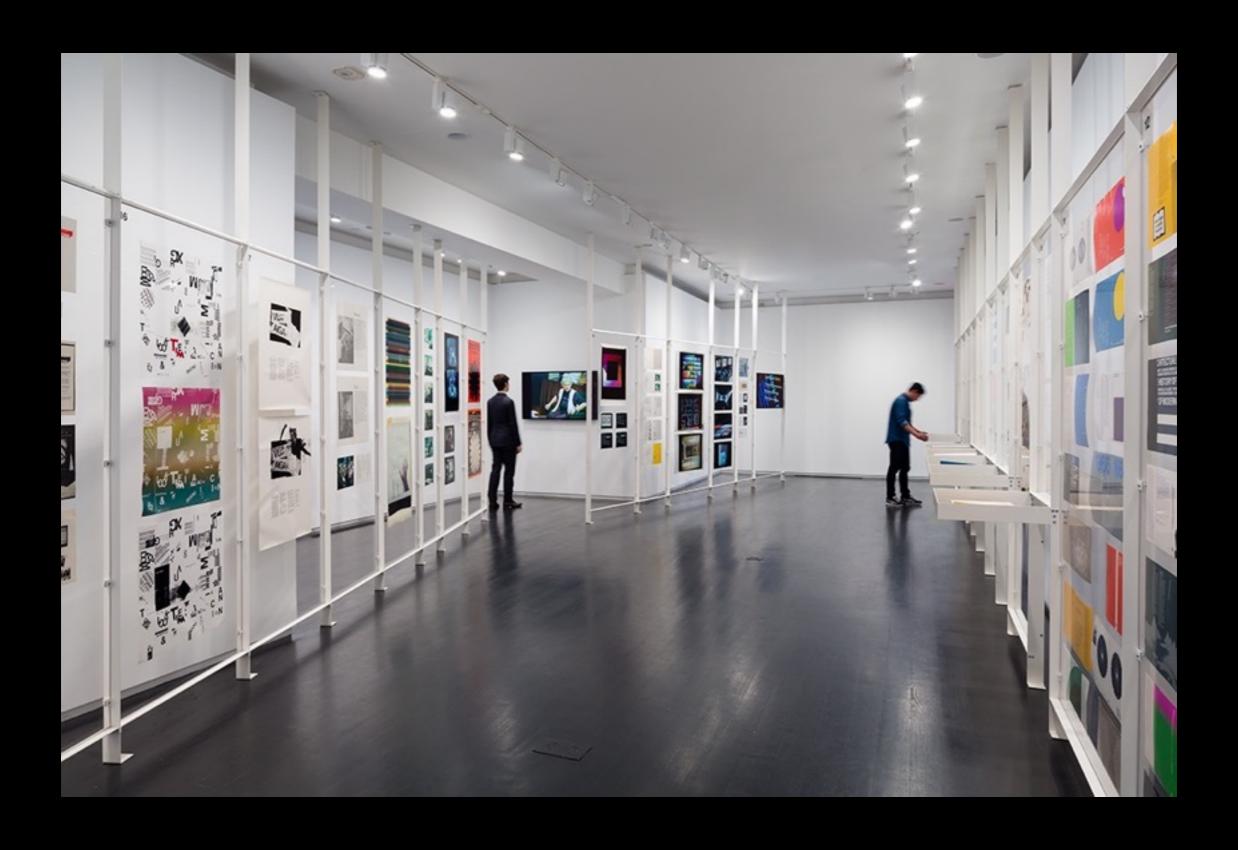
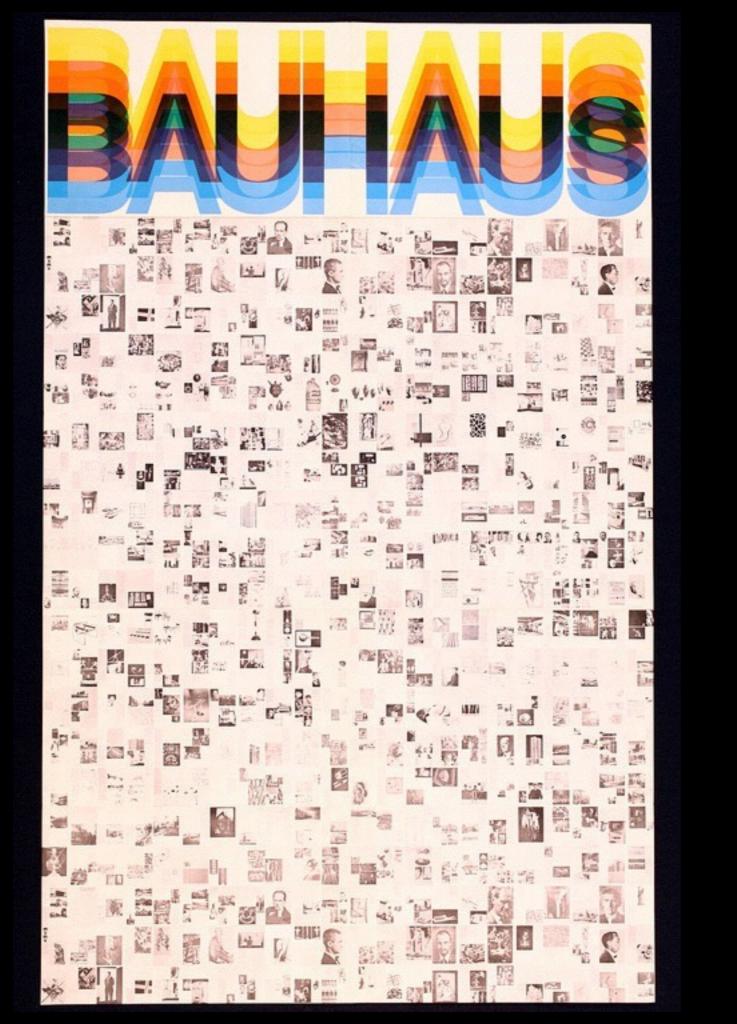
## Muriel Cooper





"Messages and Means" exhibition. Early 2014 at Columbia University. Organized by David Reinfurt.





Visible Language Workshop Room 5-411 Massachusetts Institute of Technology Cambridge, Massachusetts 02139

Jeffrey L. Cruikshank Editor, Plan School of Architecture & Planning MIT, 7-233

Visible Language Workshop Room 5-411 Massachusetts Institute of Technology Cambridge, Massachusetts 02139



Dear Jeff:

When you asked me to prepare an article for Plan, I set myself the task of producing a "graphic" article which would represent the ideas and concerns of the Visible Language Workshop by virtue of its form as well as its content.

In a computer electronic age we see print communication as a model of changing user/maker relationships and the workshop as a place in which the content, quality and technology of communication inform each other in education, professional and research programs.

The article, "Words, Images, Tools and Ideas" would try to fulfill the following criteria:

- 1. It would make use of the tools, processes and technologies of graphic arts media as directly as possible and the tools would be integrated with concept and product. Many of these are in the workshop. In this case, they include a heavy use of all forms of photography and our computer graphics system for both images and typography.
- The author would be the maker contrary to the specialization mode which makes the author of the content the author, the author of the form the designer, and the author of the craft the typographer/printer.
- 3. Visual and verbal representation of the ideas would be synthesized rather than separate.
- Time would remain as fluid and immediate as possible, leaving room for feedback and change.

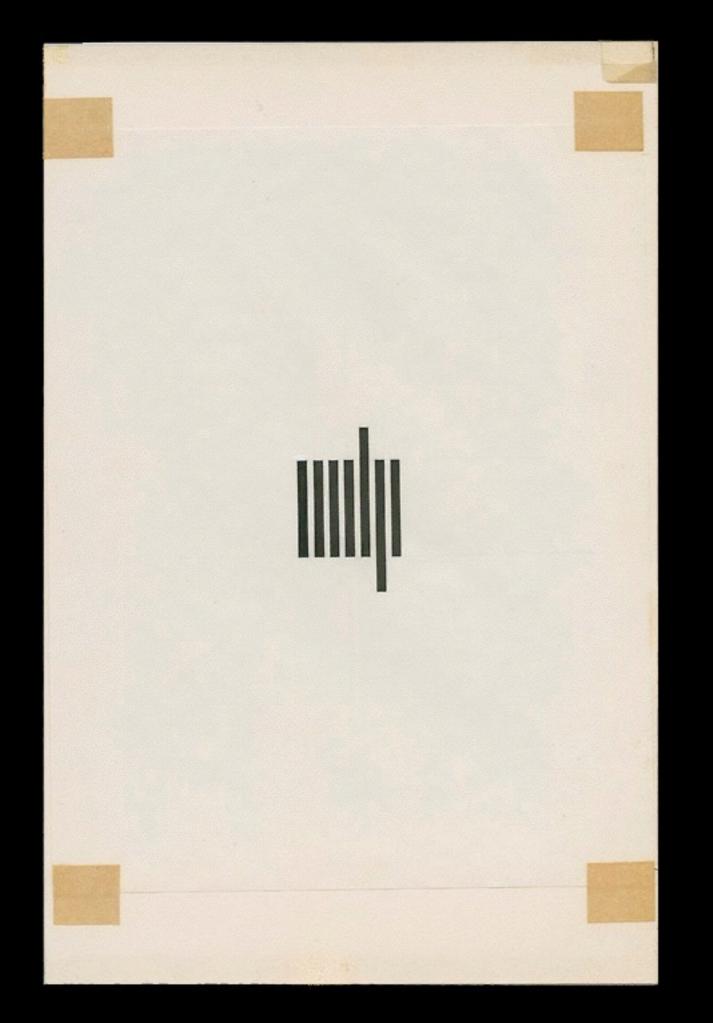
Much of the material was developed together with Professor Ron MacNeil and the VLW staff. It has been a fascinating opportunity which has elucidated many of the complexities of authorship into print. There is still No magic way - but we propose to keep working at it.

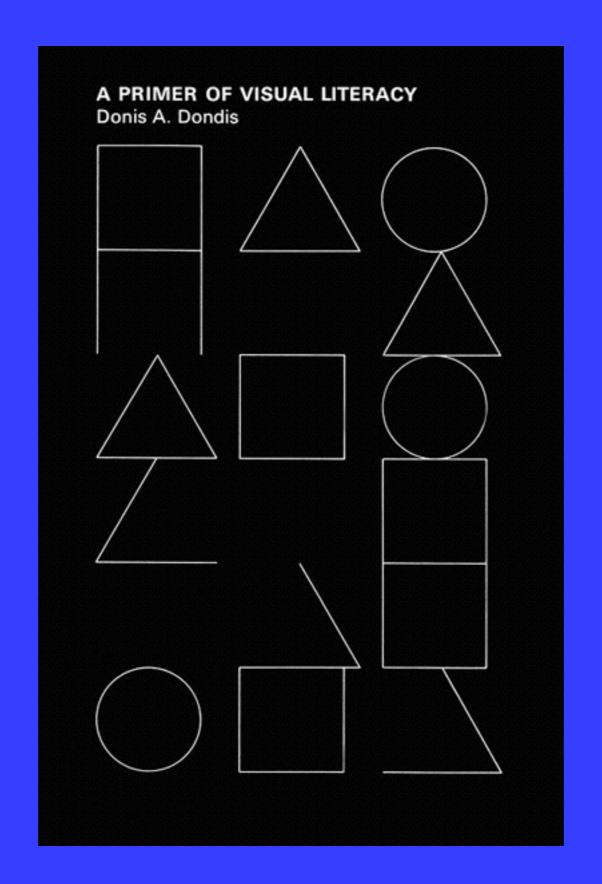
This graphs as a sketch for the future.

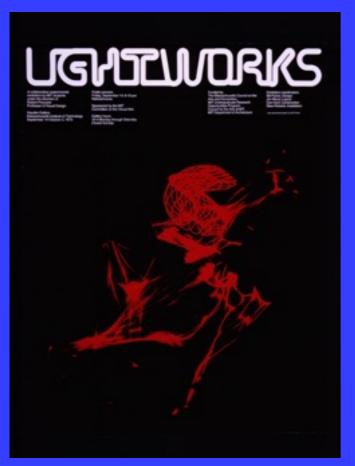
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Professor Muriel Cooper

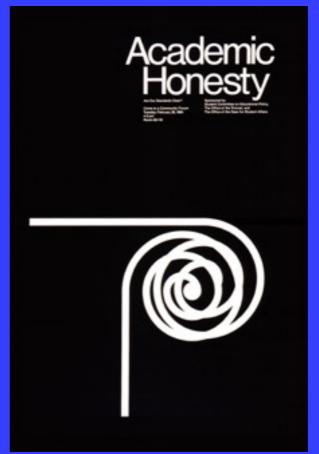
Director

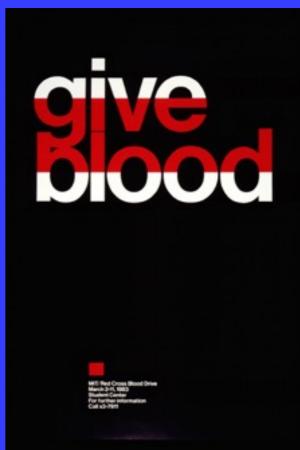












A Significance for A&P Parking Lots, or Learning from Las Vegas. Commercial Values and Commercial Methods. Billboards Are Almost All

Here is a plea for a proper architectural humanity and humanity as well as a plan to accommodate the desures and values of ordinary people, who are too often dragged along on architectural ego trips and uplift programs. It is also a realistic examination of the American vernacular environment as it is and a reexamination of the goal of



Right. Architecture as Space. Architecture as Symbol. Symbol in Space before Form in Space: Las Vegas as a Communication System. The Architecture of Persuasion. Vast Space in the Historical Tradition and at the A&P. From Rome to Las Vegas. Maps of Las Vegas: Las Vegas as a Pattern of Activities. Main Street and the Strip. System and Order on the Strip, and "Twin Phenomena." Change and Permanence on the



